

# THE VIVARION:

Giant colourful custom lizard beasts for D&D 5e

## Vivarion

Large Beast, Unaligned

Armor Class: 13 (Natural Armor)

Hit Points: 32 (5d10+5)

Speed: 30 ft., Swim 20 ft.

STR	DEX	CON	INT	WIS	CHA
16(+3)	10(+0)	13(+1)	2(-4)	10(+0)	6(-1)

Skills: Intimidation +2

Resistances: Poison

Senses: Passive Perception 11

Languages: None

Challenge Rating: 1/2 (100 xp)

## TRAITS

*Hold Breath:*

The Vivarion can hold its breath for 15 minutes.

*Venomous Bite:*

When the Vivarion successfully bites creature, the target must make a Constitution saving throw (*DC* 9) or become poisoned for 1 minute.

## ACTIONS

*Bite:*

Melee Weapon Attack: +4 to hit, reach 5 ft., one creature. Hit: 7 (1d10 + 2) piercing damage, and the target is grappled (*escape DC* 12). Until this grapple ends, the target is restrained, and the Vivarion can't bite another target.